



## IMMERSIVE ROOM TONES

Filename	Description	Duration	Format	UCS	Channels	Source
AMBRoom_Server_Room_Tone_Inside_Near_Routers_Noisy_AmbiX_B_Format_Krilloud	Ambisonics, B Format, a noisy server room with some routers and generators that make loudy sounds.	1:00	96 Khz / 24 bits / WAV & OGG	AMB	4	Ambeo VR MIC
AMBRoom_Server_Room_Tone_Inside_Near_Routers_Noisy_Binaural_Loopable_Krilloud	Binaural, Dummy Head, a noisy server room with some routers and generators that make loudy sounds.	1:00	96 Khz / 24 bits / WAV & OGG	AMB	2	Dummy Head
AMBRoom_Server_Room_Tone_Inside_Near_Generators_Noisy_AmbiX_B_Format_Krilloud	Ambisonics, B Format, a noisy server room with some routers and generators that make loudy sounds and nearest to the generators.	1:00	96 Khz / 24 bits / WAV & OGG	AMB	4	Ambeo VR MIC
AMBRoom_Server_Room_Tone_Inside_Near_Generators_Noisy_Binaural_Loopable_Krilloud	Binaural, Dummy Head, a noisy server room with some routers and generators that make loudy sounds and nearest to the generators.	1:00	96 Khz / 24 bits / WAV & OGG	AMB	2	Dummie Head
AMBRoom_Server_Room_Tone_Inside_Noisy_AmbiX_B_Format_Krilloud	Ambisonics, B Format, a noisy server room with some routers and generators that make loudy sounds and in the middle of the room.	1:00	96 Khz / 24 bits / WAV & OGG	AMB	4	Ambeo VR MIC
AMBRoom_Server_Room_Tone_Inside_Noisy_Binaural_Loopable_Krilloud	Binaural, Dummy Head, a noisy server room with some routers and generators that make loudy sounds and in the middle of the room.	1:00	96 Khz / 24 bits / WAV & OGG	AMB	2	Dummy Head
AMBRoom_Server_Room_Tone_Outside_Noisy_AmbiX_B_Format_Krilloud	Ambisonics, B Format, outside a noisy server room with routers and generators that make loudy sounds but with a big door in between.	1:00	96 Khz / 24 bits / WAV & OGG	AMB	4	Ambeo VR MIC
AMBRoom_Server_Room_Tone_Outside_Noisy_Binaural_Loopable_Krilloud	Binaural, Dummy Head, outside a noisy server room with routers and generators that make loudy sounds but with a big door in between.	1:00	96 Khz / 24 bits / WAV & OGG	AMB	2	Dummy Head
AMBRoom_Bathroom_Room_Tone_Ambience_With_Distant_Hit_Sounds_Quiet_AmbiX_B_Format_Krilloud	Ambisonics, B Format, inside a bathroom, with a quiet high frequency hum and some distant hits.	0:59	96 Khz / 24 bits / WAV & OGG	AMB	4	Ambeo VR MIC
AMBRoom_Bathroom_Room_Tone_Ambience_With_Distant_Hit_Sounds_Quiet_Binaural_Loopable_Krilloud	Binaural, Dummy Head, inside a bathroom, with a quiet high frequency hum and some distant hits.	0:59	96 Khz / 24 bits / WAV & OGG	AMB	2	Dummy Head
AMBRoom_Audio_Lab_Room_Tone_Neutral_AmbiX_B_Format_Krilloud	Ambisonics, B Format, inside a audio lab, with a quiet hum by the extractor of a recording cabin, sounds of electricity and some clips and hits.	1:04	96 Khz / 24 bits / WAV & OGG	AMB	4	Ambeo VR MIC
AMBRoom_Audio_Lab_Room_Tone_Neutral_Binaural_Loopable_Krilloud	Binaural, Dummy Head, inside a audio lab, with a quiet hum by the extractor of a recording cabin, sounds of electricity and some clips and hits.	1:04	96 Khz / 24 bits / WAV & OGG	AMB	2	Dummy Head
AMBRoom_High_Room_Big_Reverb_Medium_AmbiX_B_Format_Krilloud	Ambisonics, B Format, inside a room with a lot of height and a big reverb, some clips, drag sounds and birds, a hum with the reverb of the room.	1:00	96 Khz / 24 bits / WAV & OGG	AMB	4	Ambeo VR MIC
AMBRoom_High_Room_Big_Reverb_Medium_Binaural_Loopable_Krilloud	Binaural, Dummy Head, inside a room with a lot of height and a big reverb, some clips, drag sounds and birds, a hum with the reverb of the room.	1:00	96 Khz / 24 bits / WAV & OGG	AMB	2	Dummy Head
AMBRoom_Dining_Room_Close_To_Coffee_Machine_Noisy_AmbiX_B_Format_Krilloud	Ambisonics, B Format, in a dining room with people talking in spanish, intelligiblement, close to a coffe machine and make some noise, clips and hits.	0:58	96 Khz / 24 bits / WAV & OGG	AMB	4	Ambeo VR MIC
AMBRoom_Dining_Room_Close_To_Coffee_Machine_Noisy_Loopable_Binaural_Krilloud	Binaural, Dummy Head, in a dining room with people talking in spanish, intelligiblement, close to a coffe machine and make some noise, clips and hits.	0:58	96 Khz / 24 bits / WAV & OGG	AMB	2	Dummy Head
AMBRoom_Large_Empty_Room_Tone_Quiet_AmbiX_B_Format_Krilloud	Ambisonics, B Format, a large empty room with a medium reverb and some hits and steps outside the room.	1:02	96 Khz / 24 bits / WAV & OGG	AMB	4	Ambeo VR MIC
AMBRoom_Large_Empty_Room_Tone_Quiet_Binaural_Loopable_Krilloud	Binaural, Dummy Head, a large empty room with a medium reverb and some hits and steps outside the room.	1:02	96 Khz / 24 bits / WAV & OGG	AMB	2	Dummy Head
AMBRoom_Big_And_High_Room_Tone_With_Distant_Seagulls_Sound_Noisy_AmbiX_B_Format_Krilloud	Ambisonics, B Format, inside a big and high room with long reverb and distant seagulls sounds.	1:20	96 Khz / 24 bits / WAV & OGG	AMB	4	Ambeo VR MIC
AMBRoom_Big_And_High_Room_Tone_With_Distant_Seagulls_Sound_Noisy_Binaural_Loopable_Krilloud	Binaural, Dummy Head, inside a big and high room with long reverb and distant seagulls sounds.	1:20	96 Khz / 24 bits / WAV & OGG	AMB	2	Dummy Head
AMBRoom_Big_And_High_Room_Tone_With_Long_Reverb_Noisy_AmbiX_B_Format_Krilloud	Ambisonics, B Format, a big and high room with hits, low constant hum and distant birds sounds.	1:00	96 Khz / 24 bits / WAV & OGG	AMB	4	Ambeo VR MIC
AMBRoom_Big_And_High_Room_Tone_With_Long_Reverb_Noisy_Binaural_Loopable_Krilloud	Binaural, Dummy Head, a big and high room with hits, low constant hum and distant birds sounds.	1:00	96 Khz / 24 bits / WAV & OGG	AMB	2	Dummy Head
AMBRoom_Meeting_Room_With_People_Talk_Medium_AmbiX_B_Format_Krilloud	Ambisonics, B Format, a meeting room of an office with people talking and working, distant hits and some footsteps, quiet hum and birds.	0:42	96 Khz / 24 bits / WAV & OGG	AMB	4	Ambeo VR MIC
AMBRoom_Meeting_Room_With_People_Talk_Medium_Binaural_Loopable_Krilloud	Binaural, Dummy Head, a meeting room of an office with people talking and working, distant hits and some footsteps, quiet hum and birds.	0:42	96 Khz / 24 bits / WAV & OGG	AMB	2	Dummy Head
AMBRoom_Stair_Mezzanine_With_Long_Reverb_Noisy_AmbiX_B_Format_Krilloud	Ambisonics, B Format, an ambience of a stair near offices with people talking, distant hits, birds sounds and low hum.	0:47	96 Khz / 24 bits / WAV & OGG	AMB	4	Ambeo VR MIC
AMBRoom_Stair_Mezzanine_With_Long_Reverb_Noisy_Binaural_Krilloud	Binaural, Dummy Head, an ambience of a stair near offices with people talking, distant hits, birds sounds and low hum.	0:47	96 Khz / 24 bits / WAV & OGG	AMB	2	Dummy Head
AMBRoom_Stair_Mezzanine_With_Long_Reverb_People_And_Hits_Noisy_AmbiX_B_Format_Krilloud	Ambisonics, B Format, an ambience of a stair near offices with people talking and walking arround, distant hits, birds sounds, some footsteps and hum.	1:11	96 Khz / 24 bits / WAV & OGG	AMB	4	Ambeo VR MIC
AMBRoom_Stair_Mezzanine_With_Long_Reverb_People_And_Hits_Noisy_Binaural_Krilloud	Binaural, Dummy Head, an ambience of a stair near offices with people talking and walking arround, distant hits, birds sounds, some footsteps and hum.	1:11	96 Khz / 24 bits / WAV & OGG	AMB	2	Dummy Head
AMBRoom_Studio_Booth_With_An_Extractor_Inside_Quiet_AmbiX_B_Format_Krilloud	Ambisonics, B Format, a studio booth with a low hum sound and a high frequency electricity sound made by an extractor.	0:59	96 Khz / 24 bits / WAV & OGG	AMB	4	Ambeo VR MIC
AMBRoom_Studio_Booth_With_An_Extractor_Inside_Quiet_Binaural_Loopable_Krilloud	Binaural, Dummy Head, a studio booth with a low hum sound and a high frequency electricity sound made by an extractor.	0:59	96 Khz / 24 bits / WAV & OGG	AMB	2	Dummy Head